MATH 1060 (Trigonometry) Syllabus

Unit 1

Topic	Objectives	Timing
Equations Review	Linear, quadraticOther forms as time allows	1 day
Angle Measure	 Degrees and radians Angles in coordinate plane Coterminal angles Arc length, sector area 	1 day
Right Triangle Trigonometry	 Right triangle ratios Reciprocal identities Special right triangles Solving right triangles 	2 days
Law of Sines & Law of Cosines	Law of Sines & applicationsLaw of Cosines & applications	2 days
Trigonometric Functions of Angles	 Trig in coordinate plane Algebraic signs of trig functions Reference angles and reference right triangles Evaluate trig in the coordinate plane 	1 day
Unit Circle (basic)	 Build up from special right triangles and reference angles Evaluate common trig functions using the unit circle 	2 days
Unit Circle (other trig)	 Use unit circle to evaluate tangent, cotangent, secant, cosecant Use even and odd identities to evaluate trig functions with negative angles 	1 day
Graphing sine and cosine	 Emphasis on using transformation techniques Amplitude, period, phase shift Describe domain, range 	1.5 days
Graphing other trig	Emphasis on transformationsDescribe domain, range	1.5 days
Inverse Trig Functions	 Evaluate inverse trig (pay special attention to ranges and notation) 	1 day
Review		1 day
Exam		1 day

Unit 2: Identities

Topic	Objectives	Timing
Basic Identities	 Even/odd Quotient Reciprocal Pythagorean Cofunction Simplify using identities Verify identities 	1 day
Sum and Difference Identities	 Sum and difference identities Evaluate trig functions using sum/ difference identities 	2 days
Double and Half Angle Identities	 Double and half angle identities Reduction identities Evaluate trig functions using double/half 	2 days
Product to Sum and Sum to Product Identities	Product to sumSum to product	1 day
Solving basic trig equations	 Form sin(x) = number Form sin(ax) = number Use basic factoring to solve 	2 days
Solving advanced trig equations	Apply identities first, then solve	1 day
Buffer Trig day		1 day
Review		1 day
Exam		1 day